



An Introduction to OAuth 2

Aaron Parecki • @aaronpk
OSCON • Portland, Oregon • July 2012

A Brief History

Login to Twitter below and post this tweet to get Sky Downloader PRO for FREE!

www.bnsofts.com

Don't have a Twitter account? [Register Here](#)

Twitter username:

bnsofts

Password:

••••••••



What's happening?

16

Just got the NEW Sky Downloader PRO for FREE (\$49 value) in exchange for this Tweet!
<http://www.skydownloader.com/tweet4pro/>

← No Thanks

Post Tweet

Before OAuth

aka the Dark Ages

If a third party wanted access to an account, you'd give them your password.

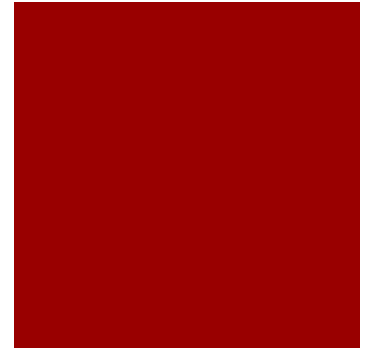
Several Problems and Limitations



- Apps store the user's password
- Apps get complete access to a user's account
- Users can't revoke access to an app except by changing their password
- Compromised apps expose the user's password

Before OAuth 1.0

- Services recognized the problems with password authentication
- Many services implemented things similar to OAuth 1.0
- Each implementation was slightly different, certainly not compatible with each other



Before OAuth 1.0

- Flickr: “FlickrAuth” frobs and tokens
- Google: “AuthSub”
- Facebook: requests signed with MD5 hashes
- Yahoo: BBAuth (“Browser-Based Auth”)



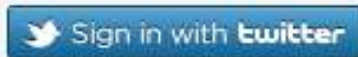
“We want something like Flickr Auth / Google AuthSub / Yahoo! BBAuth, but published as an open standard, with common server and client libraries.”

Blaine Cook, April 5th, 2007

OAuth 1.0



Click below to change your profile picture!



This will automatically update your Twitter profile picture! We will not post any tweets without your explicit confirmation.



We will not post anything to your Facebook wall without your explicit confirmation.

Authorize Put an Apple On It to use your account?

This application **will be able to:**

- Read Tweets from your timeline.
- See who you follow, and follow new people.
- Update your profile.
- Post Tweets for you.

Authorize app

No, thanks

This application **will not be able to:**

- Access your direct messages.
- See your Twitter password.

You can revoke access to any application at any time from the [Applications tab](#) of your Settings page.

By authorizing an application you continue to operate under [Twitter's Terms of Service](#). In particular, some usage information will be shared back with Twitter. For more, see our [Privacy Policy](#).



Put an Apple On It

putanappleonit.com

Update your Twitter profile image to show your respect to Steve Jobs

← [Cancel, and return to app](#)

Your Twitter profile picture was updated!



RIP Steve Jobs. Show your love by changing your profile picture: <http://putanappleonit.com>

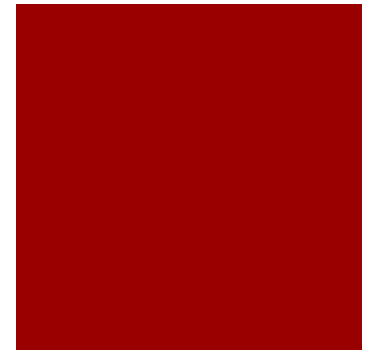


Tweet This!

OAuth 1.0 Signatures

The signature base string is often the most difficult part of OAuth for newcomers to construct. The signature base string is composed of the HTTP method being used, followed by an ampersand ("&") and then the URL-encoded base URL being accessed, complete with path (but not query parameters), followed by an ampersand ("&"). Then, you take all query parameters and POST body parameters (when the POST body is of the URL-encoded type, otherwise the POST body is ignored), including the OAuth parameters necessary for negotiation with the request at hand, and sort them in lexicographical order by first parameter name and then parameter value (for duplicated parameter names) while ensuring that both the key and value for each parameter are URL encoded in isolation. The equals ("=") sign to mark the key-value pairs, and use the URL-encoded form of "&" to join the parameters, joined by the URL-escaped ampersand ("&").

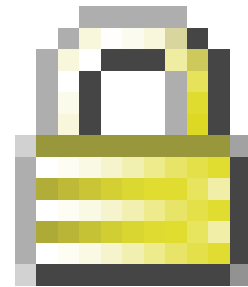
```
oauth_nonce="QP70eNmVz8jvdPevU3oJD2AfF7R7o
dC2XJcn4XIZJqk", oauth_callback="http%3A%2F%2
Flocalhost%3A3005%2Fthe_dance%2Fprocess_callb
ack%3Fservice_provider_id%3D11", oauth_signatur
e_method="HMAC-
SHA1", oauth_timestamp="1272323042", oauth_cons
umer_key="GDdmlQH6jhtmlUyypg82g", oauth_signa
ture="8wUi7m5HFQy76nowoCThusfgB%2BQ%3D", oa
uth_version="1.0"
```





OAuth 2: signatures replaced by https

~~HMAC~~



Some Current Implementers



An application would like to connect to your account


The application **Science Notes** by Science Hack Day would like to connect to your Geoloqi account.

Science Notes wants to:

- see my exact last location
- leave me Geonotes
- subscribe me to layers

Allow Science Notes access?

Deny Allow



The Windows Blog

Home Blogs + Videos Windows.com Search Site

Windows Live for Developers

Announcing Support

MAY 04 by Dare Obasanjo

Members of the Windows Live Team as Workshop (IIW) this week in Mountain View thought leaders in the internet identity space in the past: Open ID v2, OAuth, Activity

Request for Permission

fred.example@gmail.com | My Account | Sign out




Google OAuth2 Test

Login with GitHub

Request for Permission

f Request for Permission

My Great Website is requesting permission to do the following:

-  **Access my basic information**
Includes name, profile picture, gender, networks, user ID, list of friends, and any other information I've shared with everyone.
-  **Send me email**
My Great Website may email me directly at dmp@fb.com - Change
-  **Access posts in my News Feed**

Report App

My Great Website

Log In

Allow Don't Allow

is required to manage your mail

Sign in with Geoloqi

Sign in with Google

SIGN IN WITH FOURSQUARE

Connect with Gowalla

Table of Contents

1.	Introduction	4
1.1.	Notational Conventions	5
1.2.	Terminology	5
1.3.	Overview	7
1.4.	Client Profiles	10
1.4.1.	Web Server	10
1.4.2.	User-Agent	11
1.4.3.	Native Application	13
1.4.4.	Autonomous	14
2.	Client Credentials	14
2.1.	Client Password Credentials	15
3.	Obtaining End-User Authorization	16
3.1.	Authorization Response	18
3.2.	Error Response	20
3.2.1.	Error Codes	21
4.	Obtaining an Access Token	21
4.1.	Access Grant Types	23
4.1.1.	Authorization Code	23
4.1.2.	Resource Owner Password Credentials	24
4.1.3.	Assertion	24
4.1.4.	Refresh Token	25
4.2.	Access Token Response	26
4.3.	Error Response	27
4.3.1.	Error Codes	28
5.	Accessing a Protected Resource	29
5.1.	Authenticated Requests	29
5.1.1.	The Authorization Request Header Field	30
5.1.2.	URI Query Parameter	30
5.1.3.	Form-Encoded Body Parameter	31
5.2.	The WWW-Authenticate Response Header Field	32
5.2.1.	Error Codes	33
6.	Extensibility	34

The OAuth 2 Spec

<http://oauth.net/2/>

OAuth 2?!

There are 29 versions!

```
Versions: 00 01 02 03 04 05 06 07 08 09 10 11  
12 13 14 15 16 17 18 19 20 21 22 23  
24 25 26 27 28 29
```


Currently Implemented Drafts



Provider	Draft	Reference
Foursquare	-10	http://aaron.pk/2YS
Google	-10	http://code.google.com/apis/accounts/docs/OAuth2.html
Facebook	-10 (ish)	https://developers.facebook.com/docs/authentication/oauth2_updates/
Windows Live	-10	http://aaron.pk/2YV
Salesforce	-10	http://aaron.pk/2YW
Github	-07	http://develop.github.com/p/oauth.html
Geoloqi	-10	http://developers.geoloqi.com/api

So how does it work?

Definitions

- **Resource Owner:** The User
- **Resource Server:** The API
- **Authorization Server:** Often the same as the API server
- **Client:** The Third-Party Application

Use Cases

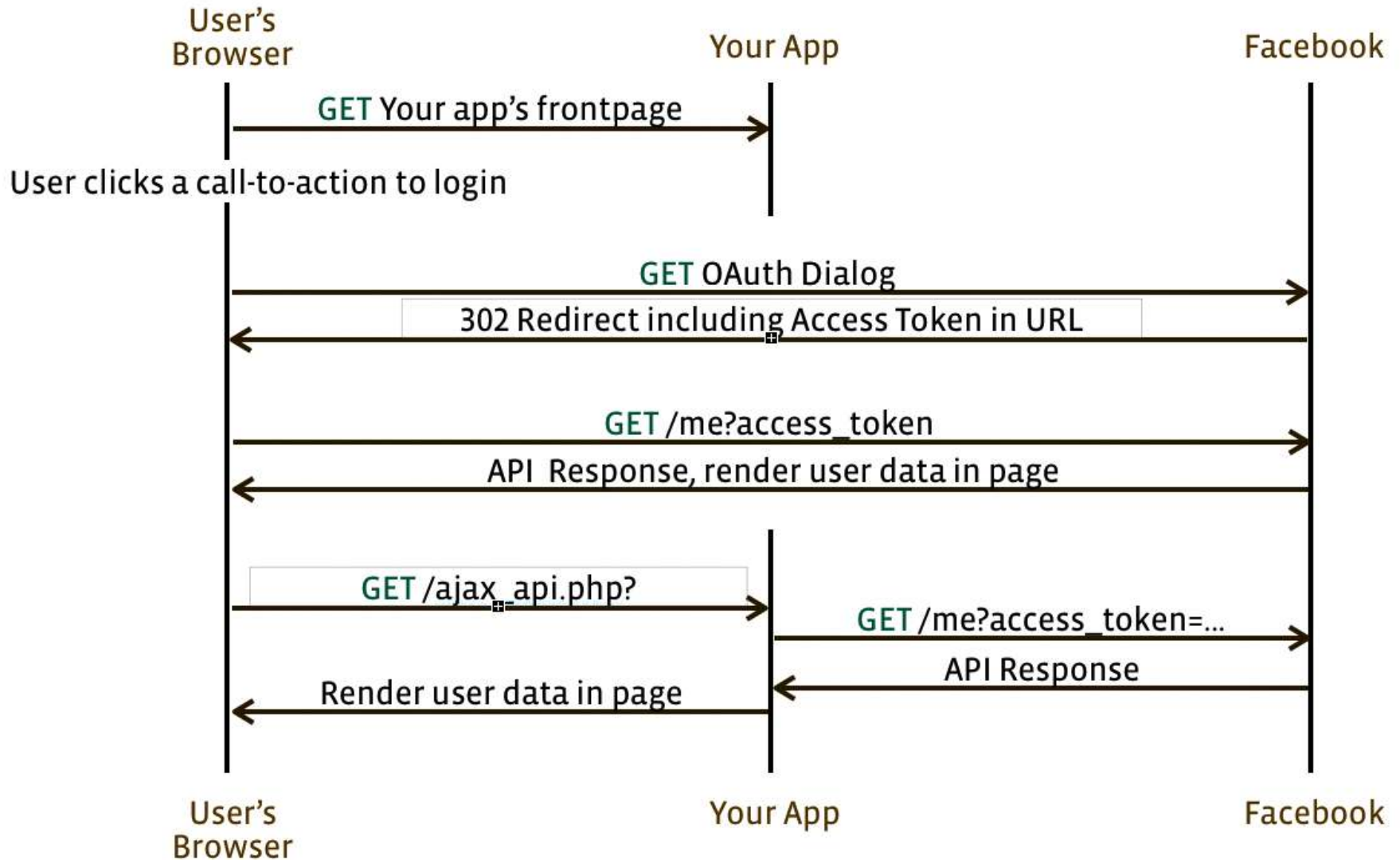
- Web-server apps
- Browser-based apps
- Username/password access
- Application access
- Mobile apps



Use Cases – Grant Types

- Web-server apps – `authorization_code`
- Browser-based apps – `implicit`
- Username/password access – `password`
- Application access – `client_credentials`
- Mobile apps – `implicit`

Facebook's OAuth Flow



Web Server Apps

Authorization Code Grant

Create a “Log In” link

Link to:

https://facebook.com/dialog/oauth?response_type=code&client_id=YOUR_CLIENT_ID&redirect_uri=REDIRECT_URI&scope=email



Create a “Log In” link

Link to:

https://facebook.com/dialog/oauth?response_type=code&client_id=YOUR_CLIENT_ID&redirect_uri=REDIRECT_URI&scope=email



Create a “Log In” link

Link to:

https://facebook.com/dialog/oauth?response_type=code&client_id=YOUR_CLIENT_ID&redirect_uri=REDIRECT_URI&scope=email



Create a “Log In” link

Link to:

https://facebook.com/dialog/oauth?response_type=code&client_id=YOUR_CLIENT_ID&redirect_uri=REDIRECT_URI&scope=email



Create a “Log In” link

Link to:

https://facebook.com/dialog/oauth?response_type=code&client_id=YOUR_CLIENT_ID&redirect_uri=REDIRECT_URI&scope=email



User visits the authorization page

```
https://facebook.com/dialog/oauth?response_type=code&client_id=28653682475872&redirect_uri=everydaycity.com&scope=email
```



Everyday City


Go to App

Cancel

3 people use this app

ABOUT THIS APP

Who can see posts this app makes for you on your Facebook timeline: [?]

 Everyone ▼

THIS APP WILL RECEIVE:

- Your basic info [?]
- Your email address (aaron@parecki.com)
- Your location

By proceeding, you will be taken to everydaycity.com · [Report App](#)



On success, user is redirected
back to your site with auth code

`https://example.com/auth?code=AUTH_CODE_HERE`

On error, user is redirected back
to your site with error code

`https://example.com/auth?error=access_denied`

- [2.1. Authorization](#)
- [2.2. Token Exchange](#)
- [3. Client Authentication](#)
 - [3.1. Client Authentication](#)
 - [3.2. Other Client Authentication](#)
- [4. Authorization](#)
 - [4.1. Authorization](#)
 - [4.2. Implicit Grant](#)
 - [4.3. Resource Owner Password Credentials Grant](#)
 - [4.4. Client Credentials Grant](#)
 - [4.5. Extension](#)
- [5. Access Tokens](#)
 - [5.1. Successful Access Token Issuance](#)
 - [5.2. Error Response](#)
 - [6. Refreshing an Access Token](#)
 - [7. Access Token Extensions](#)
 - [7.1. Access Token Extension](#)
 - [7.2. Access Token Extension](#)
 - [7.3. Access Token Extension](#)
 - [7.4. Access Token Extension](#)
- [8. Defining Grant Types](#)
 - [8.1. Defining Grant Types](#)
 - [8.2. Defining Grant Types](#)
 - [8.3. Defining Grant Types](#)
 - [8.4. Defining Grant Types](#)
- [9. Native Applications](#)

Server exchanges auth code for an access token

Your server makes the following request

POST

`https://graph.facebook.com/oauth/access_token`

Post Body:

```
grant_type=authorization_code  
&code=CODE_FROM_QUERY_STRING  
&redirect_uri=REDIRECT_URI  
&client_id=YOUR_CLIENT_ID  
&client_secret=YOUR_CLIENT_SECRET
```

Server exchanges auth code for an access token

Your server gets a response like the following

```
{
  "access_token": "RsT50jzbzRn430zqMLgV3Ia",
  "token_type": "bearer",
  "expires_in": 3600,
  "refresh_token": "e1qoXg7Ik2RRua48lXIV"
}
```

or if there was an error

```
{
  "error": "invalid_request"
}
```


Browser-Based Apps

Implicit Grant

Create a “Log In” link

Link to:

https://facebook.com/dialog/oauth?response_type=token&client_id=CLIENT_ID&redirect_uri=REDIRECT_URI&scope=email



User visits the authorization page

```
https://facebook.com/dialog/oauth?response_type=token&client_id=2865368247587&redirect_uri=everydaycity.com&scope=email
```



Everyday City


Go to App

Cancel

3 people use this app

ABOUT THIS APP


Who can see posts this app makes for you on your Facebook timeline: [?]

 **Everyone** ▼

THIS APP WILL RECEIVE:

- Your basic info [?]
- Your email address (aaron@parecki.com)
- Your location

By proceeding, you will be taken to everydaycity.com · [Report App](#)



On success, user is redirected back to your site with the access token in the fragment

`https://example.com/auth#token=ACCESS_TOKEN`

On error, user is redirected back to your site with error code

`https://example.com/auth#error=access_denied`

Browser-Based Apps

- Use the “Implicit” grant type
- No server-side code needed
- Client secret not used
- Browser makes API requests directly

Username/Password

Password Grant

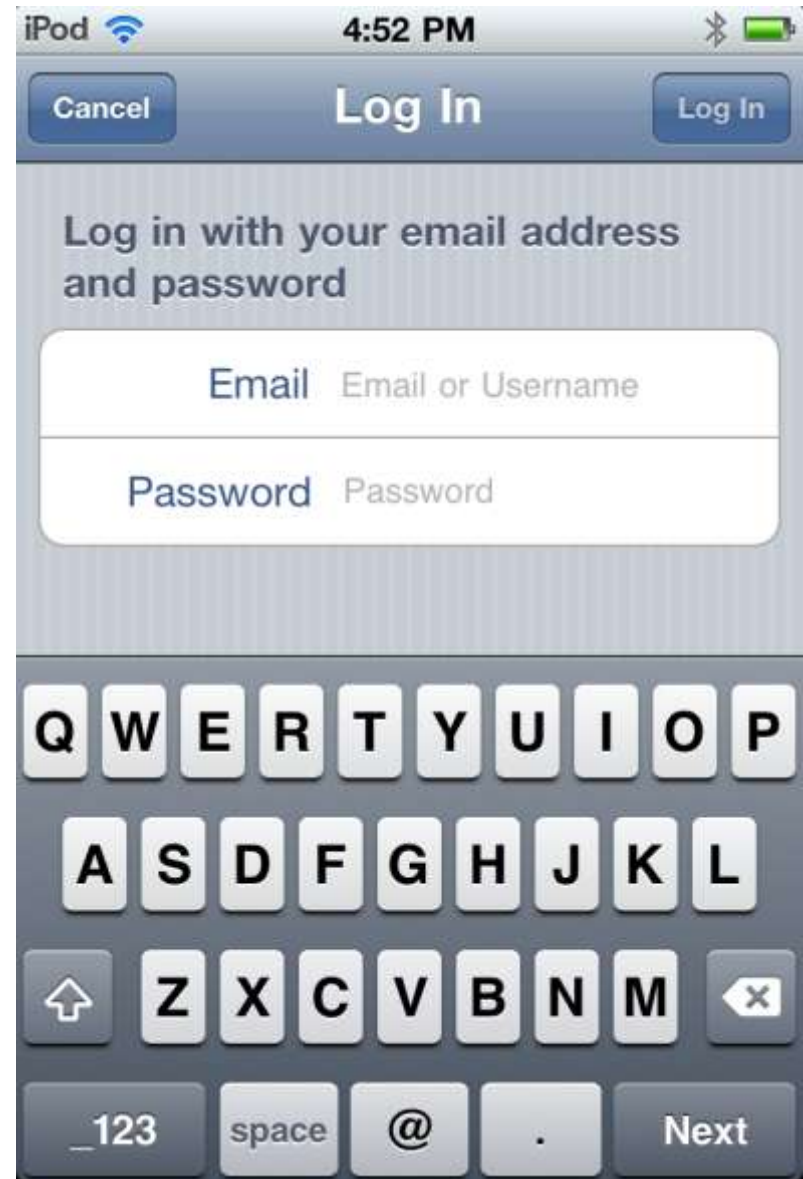
Password Grant

Password grant is only appropriate for trusted clients, most likely first-party apps only.

If you build your own website as a client of your API, then this is a great way to handle logging in.

Password Grant Type

Only appropriate for your service's website or your service's mobile apps.



Password Grant

POST `https://api.example.com/oauth/token`

Post Body:

grant_type=password

&username=USERNAME

&password=PASSWORD

&client_id=YOUR_CLIENT_ID

&client_secret=YOUR_CLIENT_SECRET

Response:

```
{
  "access_token": "RsT50jzbzRn430zqMLgV3Ia",
  "token_type": "bearer",
  "expires_in": 3600,
  "refresh_token": "e1qoXg7Ik2RRua481XIV"
}
```

Application Access

Client Credentials Grant

Client Credentials Grant

POST `https://api.example.com/1/oauth/token`

Post Body:

grant_type=client_credentials

`&client_id=YOUR_CLIENT_ID`

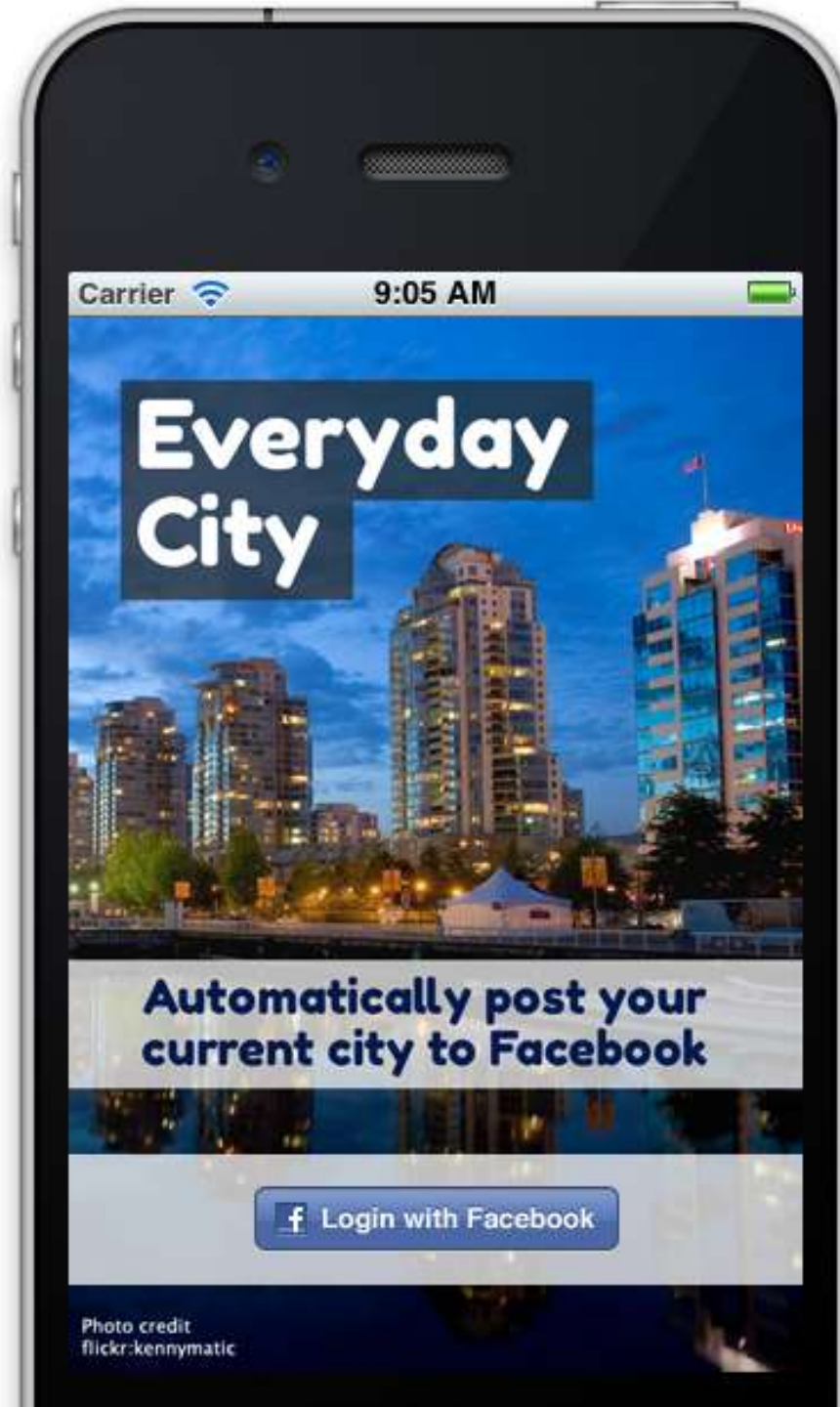
`&client_secret=YOUR_CLIENT_SECRET`

Response:

```
{
  "access_token": "RsT50jzbzRn430zqMLgV3Ia",
  "token_type": "bearer",
  "expires_in": 3600,
  "refresh_token": "e1qoXg7Ik2RRua481XIV"
}
```

Mobile Apps

Implicit Grant





Redirect back to your app



Facebook app redirects back to your app using a custom URI scheme.

Access token is included in the redirect, just like browser-based apps.

```
fb2865://authorize/#access_token=BAAEEemo2nocQBAFF0eRTd
```





Mobile Apps

- Use the “Implicit” grant type
- No server-side code needed
- Client secret not used
- Mobile app makes API requests directly

[2.1. Token Exchange](#)
[2.2. Token Exchange Client Authentication](#)
[3.1. Client Authentication](#)
[3.2. Other Client Authentication](#)
[4.1. Authorization](#)
[4.2. Implicit Grant](#)
[4.3. Resource Access](#)
[4.4. Client Authentication](#)
[4.5. Extension](#)
[5.1. Issuing an Access Token](#)
[5.2. Refreshing an Access Token](#)
[7.1. Access Token Extensibility](#)
[8.1. Defining a Native Application](#)
[8.2. Defining a Native Application](#)
[8.3. Defining a Native Application](#)
[8.4. Defining a Native Application](#)

Grant Type Summary



- `authorization_code`:
Web-server apps
- `implicit`:
Mobile and browser-based apps
- `password`:
Username/password access
- `client_credentials`:
Application access

Grant Types & Response Types



- authorization_code:
`response_type=code`
- implicit:
`response_type=token`

Grant Type Review

Authorization Code



- User visits auth page
`response_type=code`
- User is redirected to your site with auth code
`http://example.com/?code=xxxxxxx`
- Your server exchanges auth code for access token
POST /token
`code=xxxxxxx&grant_type=authorization_code`

Implicit



- User visits auth page
`response_type=token`
- User is redirected to your site with access token
`http://example.com/#token=xxxxxxx`
- Token is only available to the browser since it's in the fragment

Password



- Your server exchanges username/password for access token
POST /token
username=xxxxxxx&password=yyyyyyy&
grant_type=password

Client Credentials

- Your server exchanges client ID/secret for access token
POST /token
client_id=xxxxxxx&client_secret=yyyyyyy&
grant_type=client_credentials

Accessing Resources

So you have an access token.
Now what?

Use the access token to make requests

Now you can make requests using the access token.

```
GET https://api.example.com/me
Authorization: Bearer RsT50jzbzRn430zqMLgV3Ia
```

Access token can be in an HTTP header or a query string parameter

```
https://api.example.com/me?access_token=RsT50jzbzRn430zqMLgV3Ia
```

Eventually the access token will expire

When you make a request with an expired token, you will get this response

```
{
  "error": "expired_token"
}
```

Now you need to get a new access token!

Get a new access token using a refresh token

Your server makes the following request

```
POST https://api.example.com/oauth/token
```

```
grant_type=refresh_token
```

```
&refresh_token=e1qoXg7Ik2RRua48lXIV
```

```
&client_id=YOUR_CLIENT_ID
```

```
&client_secret=YOUR_CLIENT_SECRET
```

Your server gets a similar response as the original call to `oauth/token` with new tokens.

```
{
  "access_token": "RsT50jzbzRn430zqMLgV3Ia",
  "expires_in": 3600,
  "refresh_token": "e1qoXg7Ik2RRua48lXIV"
}
```

Moving access into separate specs

Bearer tokens vs MAC
authentication

Bearer Tokens



```
GET /1/profile HTTP/1.1  
Host: api.example.com  
Authorization: Bearer B2mpLsHWhuVFw3YeLFW3f2
```

Bearer tokens are a cryptography-free way to access protected resources.

Relies on the security present in the HTTPS connection, since the request itself is not signed.

Security Recommendations for Clients Using Bearer Tokens

. Summary of Recommendations

Safeguard bearer tokens
bearer tokens are not
be able to use them t
is the primary securi
underlies all the mor

Validate SSL certificate
certificate chain whe
Failing to do so may
token and gain uninte

Always use TLS (https)
when making requests
the token to numerous
access.

Don't store bearer token
bearer tokens within
is the default transr

Issue short-lived bearer
bearer tokens can red
In particular, only s
clients that run with
information leakage m

Don't pass bearer tokens
other software may nc
history, web server l
tokens are passed in
parameters), attacker
history data, logs, c
bearer tokens in HTTP
confidentiality measu

- Safeguard bearer tokens
- Validate SSL certificates
- Always use https
- Don't store bearer tokens in plaintext cookies
- Issue short-lived bearer tokens
- Don't pass bearer tokens in page URLs

MAC Tokens



```
GET /1/profile HTTP/1.1
Host: api.example.com
Authorization: MAC id="jd93dh9dh39D",
                nonce="273156:di3hvdf8",
                bodyhash="k9kbtCIyI3/FEfpS/oIDjk6k=",
                mac="W7bdMZbv9UWOTadASIQHagZyirA="
```

MAC tokens provide a way to make authenticated requests with cryptographic verification of the request.

Similar to the original OAuth 1.0 method of using signatures.

OAuth 2 Clients

Client libraries should handle refreshing the token automatically behind the scenes.



The screenshot shows the RubyGems.org website interface. At the top, there's a red header with the RubyGems.org logo and the tagline "your community gem host". To the right of the logo are buttons for "all gems", "sign in", and "sign up", along with a search bar labeled "Search gems...". The main content area features a card for the "geoloqi 0.9.5" gem. The card has a light beige background and contains the following text: "Powerful, flexible, lightweight interface to the awesome Geoloqi platform API! Uses Faraday, and can be used with Ruby 1.9 and EM-Synchrony for really fast, highly concurrent development." Below this text is a green button with the text "INSTALL > gem install geoloqi".

Scope

Limiting access to resources

Limiting Access to Third Parties



The screenshot shows a Twitter authorization dialog. At the top left is the Twitter logo, and at the top right is the user's profile picture and name 'aaronpk'. The main heading is 'Authorize Awesome App to use your account?'. Below this, it states 'This application will be able to:' followed by a list of permissions: 'Read Tweets from your timeline.', 'See who you follow, and follow new people.', 'Update your profile.', and 'Post Tweets for you.'. There are two buttons: a blue 'Authorize app' button and a grey 'No, thanks' button. Below the buttons, it states 'This application will not be able to:' followed by a list of permissions it lacks: 'Access your direct messages.' and 'See your Twitter password.'. On the right side, there is a preview of the app's icon (a white dinosaur on an orange square), the app name 'Awesome App', and the domain 'example.com'. Below this, there is a message: 'Update your Twitter profile image to show your respect to Steve Jobs' and a blue link: '← Cancel, and return to app'.

You can revoke access to any application at any time from the [Applications tab](#) of your Settings page.

By authorizing an application you continue to operate under [Twitter's Terms of Service](#). In particular, some usage information will be shared back with Twitter. For more, see our [Privacy Policy](#).

Limiting Access to Third Parties



The screenshot shows a Twitter interface for user 'aaronpk'. The main heading is 'Authorize Awesome App to use your account'. A red arrow points to the text 'will be able to:' in the permissions list. The permissions list includes: Read Tweets from your timeline, See who you follow, and follow new people, Update your profile, and Post Tweets for you. Below the permissions are two buttons: 'Authorize app' (blue) and 'No, thanks' (grey). To the right, there is a section for 'Awesome App' with a dinosaur icon, the URL 'example.com', and a message: 'Update your Twitter profile image to show your respect to Steve Jobs'. Below this message is a blue link: '← Cancel, and return to app'.

Authorize Awesome App to use your account

This application **will be able to:**

- Read Tweets from your timeline.
- See who you follow, and follow new people.
- Update your profile.
- Post Tweets for you.

Authorize app **No, thanks**

This application **will not be able to:**

- Access your direct messages.
- See your Twitter password.

Awesome App
example.com


Update your Twitter profile image to show your respect to Steve Jobs

← [Cancel, and return to app](#)

You can revoke access to any application at any time from the [Applications tab](#) of your Settings page.

By authorizing an application you continue to operate under [Twitter's Terms of Service](#). In particular, some usage information will be shared back with Twitter. For more, see our [Privacy Policy](#).

Limiting Access to Third Parties



The screenshot shows a Twitter interface for user 'aaronpk'. The main heading is 'Authorize Awesome App to use your account?'. Below this, it lists permissions the app will be able to: read tweets, see who you follow, update your profile, and post tweets. A red arrow points to the 'No thanks' button. Below that, it lists permissions the app will not be able to: access direct messages and see your password. On the right, the app's icon (a white dinosaur on an orange background) is shown, along with the app name 'Awesome App' and website 'example.com'. A note says 'Update your Twitter profile image to show your respect to Steve Jobs' with a link to 'Cancel, and return to app'.

Authorize Awesome App to use your account?

This application **will be able to:**

- Read Tweets from your timeline.
- See who you follow, and follow new people.
- Update your profile.
- Post Tweets for you.

Authorize app **No thanks**

This application **will not be able to:**

- Access your direct messages.
- See your Twitter password.

Awesome App
example.com

Update your Twitter profile image to show your respect to Steve Jobs

[← Cancel, and return to app](#)

You can revoke access to any application at any time from the [Applications tab](#) of your Settings page.

By authorizing an application you continue to operate under [Twitter's Terms of Service](#). In particular, some usage information will be shared back with Twitter. For more, see our [Privacy Policy](#).

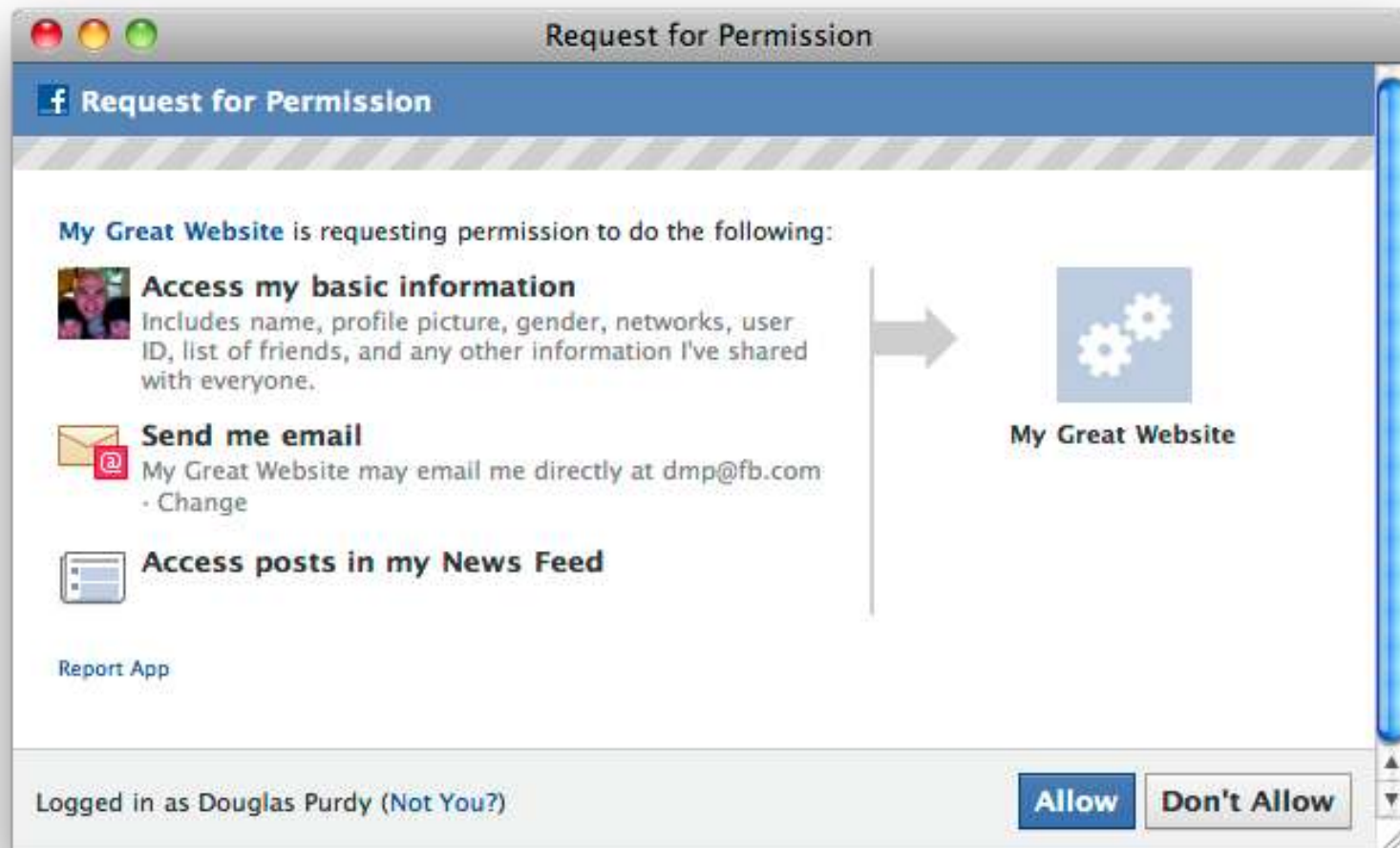
OAuth 2 scope



- Created to limit access to the third party.
- The scope of the access request expressed as a list of space-delimited strings.
 - In practice, many people use comma-separators instead.
- The spec does not define any values, it's left up to the implementor.
- If the value contains multiple strings, their order does not matter, and each string adds an additional access range to the requested scope.

OAuth 2 **scope** on Facebook

```
https://www.facebook.com/dialog/oauth?  
client_id=YOUR_APP_ID&redirect_uri=YOUR_URL  
&scope=email,read_stream
```



OAuth 2 scope on Facebook



User permission	Friends permission	Description
<code>user_about_me</code>	<code>friends_about_me</code>	Provides access to the "About Me" section of the profile in the <code>about</code> property
<code>user_activities</code>	<code>friends_activities</code>	Provides access to the user's list of activities as the <code>activities</code> connection
<code>user_birthday</code>	<code>friends_birthday</code>	Provides access to the birthday with year as the <code>birthday</code> property
<code>user_checkins</code>	<code>friends_checkins</code>	Provides read access to the authorized user's check-ins or a friend's check-ins that the user can see. This permission is superseded by <code>user_status</code> for new applications as of March, 2012.
<code>user_education_history</code>	<code>friends_education_history</code>	Provides access to education history as the <code>education</code> property
<code>user_events</code>	<code>friends_events</code>	Provides access to the list of events the user is attending as the <code>events</code> connection
<code>user_groups</code>	<code>friends_groups</code>	Provides access to the list of groups the user is a member of as the <code>groups</code> connection
<code>user_hometown</code>	<code>friends_hometown</code>	Provides access to the user's hometown in the <code>hometown</code> property

OAuth 2 **scope** on Github

`https://github.com/login/oauth/authorize?
client_id=...&scope=user,public_repo`

user

- Read/write access to profile info only.

public_repo

- Read/write access to public repos and organizations.

repo

- Read/write access to public and private repos and organizations.

delete_repo

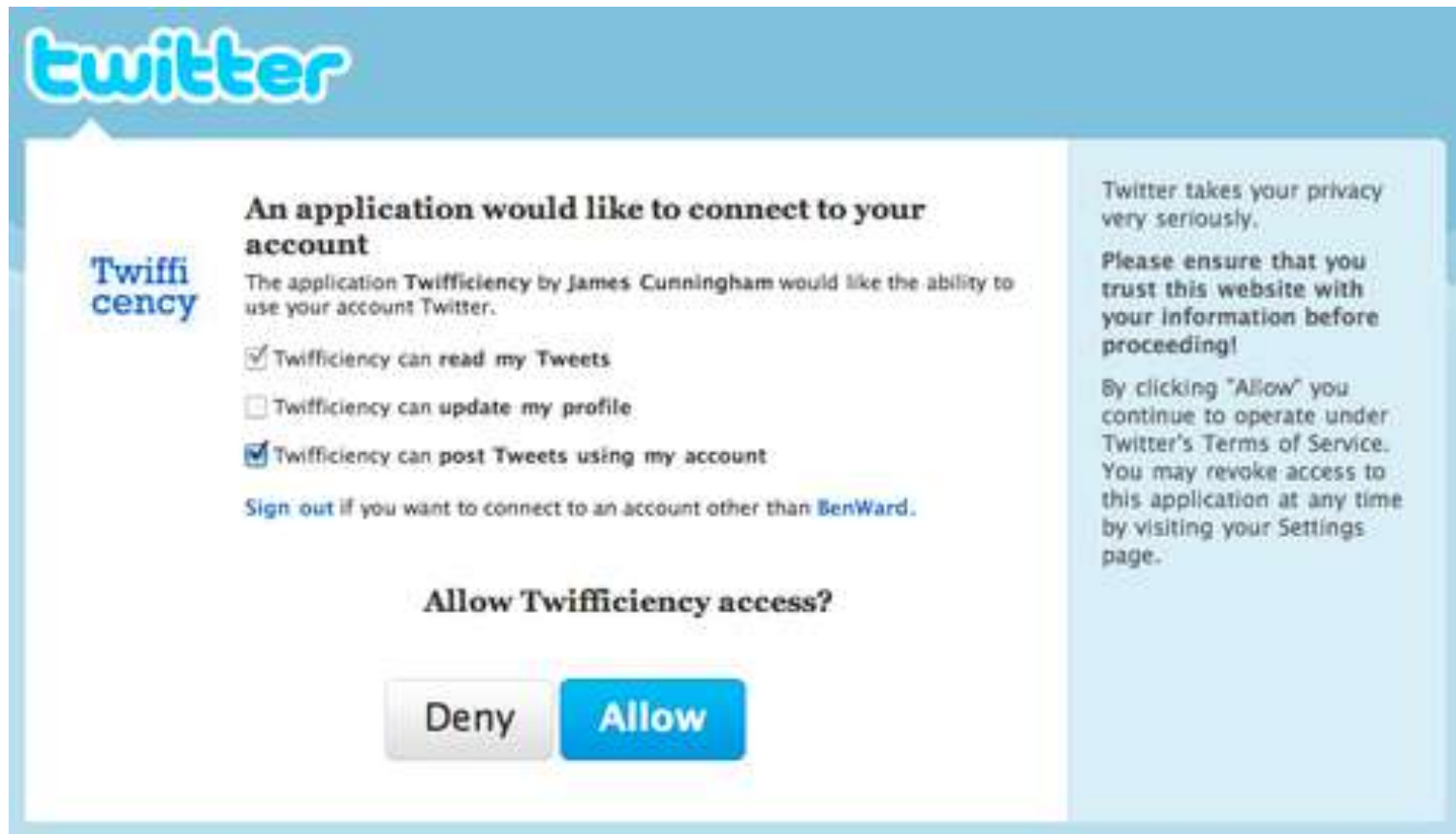
- Delete access to adminable repositories.

gist

- write access to gists.

Proposed New UI for Twitter

by Ben Ward



Implementing an OAuth Server



aaronpk 44

Dashboard

Inbox 3

Account Settings

Log Out

Explore GitHub

Gist

Blog

Help

Search...

geoloqi / oauth2-php

Watch

Fork

1

3

Source

Commits

Network

Pull Requests (0)

Graphs

Tree: a502060

Switch Branches (1)

Switch Tags (0)

Branch List

PHP OAuth 2 Server

Downloads

HTTP Git Read-Only https://github.com/geoloqi/oauth2-php.git

Read-Only access

* Updates server library to revision 10 of the OAuth 2.0 spec



aaronpk (author)
August 03, 2010

commit a502060e3370f184e37a
tree 970953f954b2924c86a3
parent 1a6d7c0824ef6c2ea2ee

oauth2-php /

name	age	message	history
lib/	August 03, 2010	* Updates server library to revision 10 of the OAuth 2.0 spec [aaronpk]	
server/	August 03, 2010	* Updates server library to revision 10 of the OAuth 2.0 spec [aaronpk]	

Implementing an OAuth Server



- Find a server library already written:
 - A short list available here: <http://oauth.net/2/>
- Read the spec of your chosen draft, *in its entirety*.
 - These people didn't write the spec for you to ignore it.
 - Each word is chosen carefully.
- Ultimately, each implementation is somewhat different, since in many cases the spec says SHOULD and leaves the choice up to the implementer.
- Understand the security implications of the implementation choices you make.

Implementing an OAuth Server



- Choose which grant types you want to support
 - Authorization Code – for traditional web apps
 - Implicit – for browser-based apps and mobile apps
 - Password – for your own website or mobile apps
 - Client Credentials – if applications can access resources on their own
- Choose whether to support Bearer tokens, MAC or both
- Define appropriate scopes for your service

OAuth 2 **scope** on your service

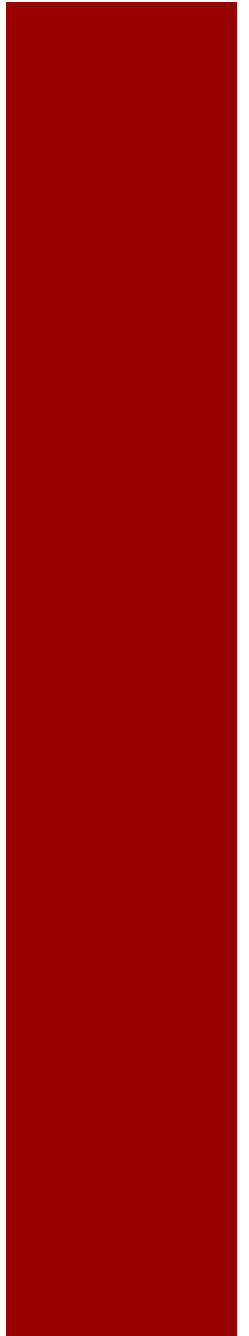
- Think about what scopes you might offer
- Don't over-complicate it for your users
- Read vs write is a good start

Mobile Applications



- External user agents are best
 - Use the service's primary app for authentication, like Facebook
 - Or open native Safari on iPhone rather than use an embedded browser
- Auth code or implicit grant type
 - In both cases, the client secret should never be used, since it is possible to decompile the app which would reveal the secret

Staying Involved



Join the Mailing List!

- <https://www.ietf.org/mailman/listinfo/oauth>
- People talk about OAuth
- Keep up to date on changes
- People argue about OAuth
- It's fun!



oauth Discussion Archive - Di

[\[Prev Page\]](#) [\[Next Page\]](#) [\[Thread Index\]](#) [\[IETF Mailing List D](#)

• Feb 03 2011

- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Hum about 'Removal: OAuth'](#)
- [Re: \[OAUTH-WG\] Hum about 'Removal: HTTP'](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [Re: \[OAUTH-WG\] Hum about 'Removal: OAuth'](#)
- [Re: \[OAUTH-WG\] Bearer token type and scheme](#)
- [\[OAUTH-WG\] New Working Group Items?, Han](#)
- [Re: \[OAUTH-WG\] Hum about 'Removal: OAuth'](#)
- [Re: \[OAUTH-WG\] Hum about 'Removal: HTTP'](#)
- [Re: \[OAUTH-WG\] Hum about 'Removal: OAuth'](#)
- [Re: \[OAUTH-WG\] Hum about 'Removal: OAuth'](#)
- [Re: \[OAUTH-WG\] Hum about 'Removal: HTTP'](#)
- [Re: \[OAUTH-WG\] Hum about 'Removal: HTTP'](#)
- [\[OAUTH-WG\] JSON Cryptographic Syntax and I](#)
- [Re: \[OAUTH-WG\] Hum about 'Removal: HTTP'](#)
- [\[OAUTH-WG\] Bearer token type and scheme: nu](#)
- [\[OAUTH-WG\] Hum about 'Removal: HTTP Basic](#)
- [\[OAUTH-WG\] Hum about 'Removal: Client Ass](#)
- [\[OAUTH-WG\] Hum about 'Removal: OAuth2 H'](#)
- [\[OAUTH-WG\] OAuth version -12 specification, ?](#)
- [\[OAUTH-WG\] Token Revocation \(was: Re: Chan](#)

• Feb 02 2011

- [\[OAUTH-WG\] Pwd: I-D Action:draft-ietf-oauth-](#)
- [\[OAUTH-WG\] I-D Action:draft-ietf-oauth-saml2](#)

• Jan 31 2011

- [Re: \[OAUTH-WG\] assertion_client_assertion.ty](#)

• Jan 30 2011

- [Re: \[OAUTH-WG\] Update required for bearer tok](#)
- [Re: \[OAUTH-WG\] assertion_client_assertions.ty](#)
- [Re: \[OAUTH-WG\] Update required for bearer tok](#)
- [\[OAUTH-WG\] assertion_client_assertion_type ut](#)
- [Re: \[OAUTH-WG\] OAuth 2.0 Bearer Token Spec](#)
- [Re: \[OAUTH-WG\] Native Client Extension, Skyla](#)

• Jan 28 2011

- [Re: \[OAUTH-WG\] Removal: Client Assertion C](#)

• Jan 28 2011

- [Re: \[OAUTH-WG\] Removal: Client Assertion C](#)
- [Re: \[OAUTH-WG\] OAuth 2.0 Bearer Token Spec](#)
- [Re: \[OAUTH-WG\] OAuth 2.0 Bearer Token Spec](#)
- [Re: \[OAUTH-WG\] OAuth 2.0 Bearer Token Spec](#)
- [Re: \[OAUTH-WG\] OAuth 2.0 Bearer Token Spec](#)
- [Re: \[OAUTH-WG\] OAuth 2.0 Bearer Token Spec](#)

• [Re: \[OAUTH-WG\] Update required for bearer tok](#)



An **open protocol** to allow **secure authorization** in a **simple and standard** method from web, mobile and desktop applications.

[Read the OAuth 2 specification »](#)

The OAuth 2.0 authorization framework enables a third-party application to obtain limited access to an HTTP service.

For Consumer developers...

If you're building...

- web applications
- desktop applications
- mobile applications
- Javascript or browser-based apps
- webpage widgets

OAuth is a simple way to publish and interact with protected data. It's also a safer and more secure way for people to give you access. We've kept it simple to save you time.

For Service Provider developers...

If you're supporting...

- web applications
- mobile applications
- server-side APIs
- mashups

If you're storing protected data on your users' behalf, they shouldn't be spreading their passwords around the web to get access to it. Use OAuth to give your users access to their data while protecting their account credentials.

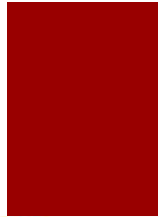
[Get started...](#)

oauth.net Website



- <http://oauth.net>
- Source code available on Github
 - github.com/aaronpk/oauth.net
- Please feel free to contribute to the website
- Contribute new lists of libraries, or help update information
- OAuth is community-driven!

github.com/aaronpk/oauth.net



github

Search...

Explore Gist Blog Help

aaronpk

177

PUBLIC

aaronpk / **oauth.net**

Admin Pull Request Unwatch 7 Fork 5

Code Network Pull Requests 0 Issues 0 Wiki Graphs

The <http://oauth.net> website. Feel free to send pull requests with updates.

<http://oauth.net>

Clone in Mac ZIP HTTP SSH Git Read-Only `git@github.com:aaronpk/oauth.net.git` Read+Write access

branch: master Files Commits Branches 1 Tags Downloads

Latest commit to the **master** branch

cleaned up server/client section, added new links and added a section...

aaronpk authored 5 hours ago commit b10247cb17

oauth.net /

name	age	message	history
2	5 hours ago	cleaned up server/client section, added new links and added a section... [aaronpk]	
about	a month ago	Update require() lines to avoid sending output before the header file... [aaronpk]	
advisories	a month ago	Update require() lines to avoid sending output before the header file... [aaronpk]	
code	a month ago	Update require() lines to avoid sending output before the header file... [aaronpk]	

More Info, Slides & Code Samples:

aaron.pk/oauth2

Thanks.

Aaron Parecki

@aaronpk

aaronparecki.com

github.com/aaronpk

